

VIRTUAL Scholastic Challenge

TEAM MEMBERSHIP:

A team consists of up to 4 members (plus alternates, if desired)

A student may belong to only 1 team

Alternates may participate on 1 team only. Alternates can be substituted only between matches

Junior teams may include members in grades 6, 7, 8, and up to one 9th grader

Senior teams may include members in grades 9, 10, 11, 12

ROUND ONE (1 minute OR 10 questions, whichever comes first)

- Questions are addressed separately to each team and are worth 10 points each
- **Round 1 ONLY - NO PENALTIES for incorrect answers**
- Reader reads question and does not move on until team responds or passes
- The opposing team may answer any passed questions after the round (with **no** penalty risk)
- Please mute yourself when your team is not "up"

ROUND TWO (1 minute OR 10 questions, whichever comes first)

- Questions are addressed separately to each team and are worth 10 points each
- **10 point penalty for incorrect answers, including incorrect answers to passed questions**
- Reader reads question and does not move on until team responds or passes
- The opposing team may answer any passed questions after the round (with 10 point penalty for incorrect answers)
- Please mute yourself when your team is not "up"

ROUND THREE (BUZZER ROUND = 5 minutes)

- Team members will go to BuzzIn.Live
 - click on "Join Game" and enter the Game Code provided
 - create name, which will be your School plus your initials
 - turn volume up on your device so that buzzer sound is audible
- In keeping with how the ZeeCraft buzzer systems are set, the fastest buzzer will tone and then everyone else's will be locked out
- Questions are directed to both teams
- A team member must buzz in to answer
- The team must wait to be recognized by the BuzzIn Manager before giving an answer
- Reader will allow 8 seconds between the reading of the question and a buzzer sound
- Reader will wait 5 seconds for the team to answer after buzzing in
- If 2 members of a team answer at the same time, the reader will identify the team member he/she heard first and say "correct" or "incorrect"
- Each correct answer is worth 10 points
- Each incorrect answer receives a 10 point penalty

For Every Round (Read these rules before each Round):

- *Follow the Code of Conduct: Have fun and please do not google search answers during the match*
- Questions, including any Passed questions, are never repeated
- Team members may use pencil and paper at any time
- When "Time" is called during the reading of a question, the reader stops immediately
- If a team wishes to answer a partial question, they may do so
- Be sure you are sitting near enough to device microphone and that volume is turned up
- Coaches are welcome to observe their own matches, on mute
- **APPEAL PROCESS:** If an answer is disputed, a team member will say 'Appeal' immediately, before the reader starts the next question. At the end of a match, Appeals will be fact-checked and an official decision will be given.